

CAMP CA ASIA Drama Academy (Age: 4-5) – The Enormous Crocodile!					
SCHEDULE	Monday	Tuesday	Wednesday	Thursday	Friday
08:30 – 09:00	Arrival				
09:00 – 10:00	Action Names <i>Move, improvise, and spark quick connections through a playful drama icebreaker full of energy and laughter</i>	Mirror Mime <i>Move through the space while miming everyday actions</i>	Musical Chairs <i>Groove with the music and grab a seat instantly when the music stops</i>	Bunny Hop! <i>Hop like bunnies and explore stage directions</i>	Emotion Cards! <i>Explore facial expressions by acting out different emotions</i>
10:00 – 10:30	AM Break				
10:30 – 11:00	Zip! Zap! Zop! <i>Warm up the body, voice, and imagination</i>	Crafting and Props <i>Design character headpieces and turn them into character costumes</i>	Blocking and Staging with Music and Dance <i>Learn the group choreography for the opening and closing scenes</i>	Using our Voices <i>Warm up the vocal cords and get ready to project our voices for the stage</i>	Yes, Let's! <i>Take turns taking the lead while others follow and mirror the actions in the space</i>
11:00 – 11:30	Character Walk <i>Become fun and imaginative characters on the runway</i>			Technical Rehearsal <i>Get into character costumes and practice show cues</i>	Final Touches <i>Final rehearsal before the actual showcase and practice outro of the show</i>
11:30 – 12:00	Animal Sounds <i>Explore different funny animal sounds</i>				
12:00 – 12:30	Lunch				
12:30 – 13:30	Story Time <i>Step into the world of The Enormous Crocodile</i>	Stage Blockings <i>Mark out the stage and take turns for the chance to shine</i>	Rehearsal <i>Prepare gestures and movement from scene to scene in this character exploration</i>	Lights, Camera, Action! <i>First Full Dress Rehearsal and filming of the showcase rehearsal.</i>	Prep and Standby <i>Prep and get ready backstage before the lights go on!</i>
13:30 – 14:45	Tableaux <i>Creating poses and freeze frames for The Enormous Crocodile</i>			Starfish Time! <i>Wind down the day and relax like a starfish</i>	Show Time! <i>The Enormous Crocodile Debut!</i>
14:45 – 15:00	PM Break / Pack up / Home				

CAMP CA ASIA Creative Coding (Age: 6-8)							
SCHEDULE	Monday	Tuesday	Wednesday	Thursday	Friday		
08:30 – 09:00	Arrival						
09:00 – 10:00	Welcome <i>Ice breakers and sharing of rules and essential agreements</i>	Directing <i>Animate multiple characters</i>	Story Lines <i>Animated shorts and games both need compelling stories</i>	Make Your Game <i>Creating the Darkest Dungeon</i>	Make Your Game <i>Learn about different video game mechanics</i>		
10:00 – 10:30	AM Break						
10:30 – 11:00	Creative Coding <i>Building blocks of digital storytelling and game design</i>	Directions & Loops <i>Angles of Movement, and Repeat patterns</i>	Dog, Cat, and Mouse <i>Start a new chase and be chased style game</i>	Make Your Game <i>AI Monsters</i>	Make Your Game <i>Self-Directed Game Creation and Creative Coding</i>		
11:00 – 11:30		Catch the Fruit <i>First basic, casual game</i>	Keyboard and Mouse <i>Use various inputs to control the game</i>				
11:30 – 12:00	Scenes & Actors <i>Learn to create backgrounds and sprites</i>			Make Your Game <i>Multiple Levels</i>			
12:00 – 12:30	Lunch						
12:30 – 13:30	Moving Around <i>Basics of the Cartesian coordinate system and movement blocks</i>	Keeping Score <i>Learn how to create and use variables in the game</i>	Asteroids <i>Another casual game design</i>	Make Your Game <i>Start Scenes and End Scenes</i>	Make Your Game <i>Self-Directed Game Creation and Creative Coding</i>		
13:30 – 14:00	Digital Story Time <i>Share about themselves in a code-powered Show & Tell</i>	Game Demo <i>Show and playtest customized game designs</i>	Game Demo <i>Show and playtest customized game designs</i>				
14:00 – 14:45			Conclusions & Certificates <i>Final game showcase and certificate presentation for program completion</i>				
14:45 – 15:00	PM Break / Pack up / Home						

	STEM Explorers (Age: 9-12)						
SCHEDULE	Monday	Tuesday	Wednesday	Thursday	Friday		
08:30 – 09:00	Arrival						
09:00 – 10:00	Welcome <i>Ice breakers and sharing of rules and essential agreements</i>	Fun with IoT <i>Building Blocks with the ESP32 electronic development board</i>	Computational LEGO <i>Coding patterns in LEGO</i>	Video Game Design <i>Introduction to GDevelop</i>	RPG <i>Creating maps</i>		
10:00 – 10:30	AM Break						
10:30 – 12:00	2.5D Modeling <i>Vector Modeling & Laser Cutting</i>	Light Effects <i>Basic coding for different lighting effects using LED strips</i>	Sensible LEGO <i>Using LEGO Sensors to create interesting designs</i>	Basic Animation <i>Character movements and sprite animations in GDevelop</i>	NPCs & Enemy AI <i>Designing interesting characters and developing a unique story for games</i>		
12:00 – 12:30	Lunch						
12:30 – 13:30	Decorative Light Project <i>Work on a custom-made, laser-cut wooden decorative light model</i>	Final Touches <i>Assembling the final model from all the various pieces</i>	LEGOs in Action <i>Self-directed LEGO Robotics projects from SumoBots to Programmable Safes</i>	Dodge the Creep <i>Create a casual game from scratch in GDevelop</i>	PlayTesting <i>Finishing basic RPG game and challenge others to complete custom quests</i>		
13:30 – 14:00		LEGOMotion <i>LEGO-Powered Machines</i>			<i>Continue to develop games at home</i>		
14:00 – 14:45					Conclusions & Certificates <i>Final thought sharing session and certificate presentation for program completion</i>		
14:45 – 15:00	PM Break / Pack up / Home						

